

# ***EVENT SCHEDULE***

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## ***FRIDAY***

## ***SATURDAY***

## ***SUNDAY***

### ***ON ARRIVAL***

Leave your rifle locked in your car until you have **SIGNED IN** each day. Rifles need to have a Chamber Flag inserted at all times (even when bagged) and when not in use.

### ***CEASEFIRE!***

When the range is closed, **DO NOT** handle any firearms, remain at least 1m behind the firing line, or benches.

### ***HANGFIRE***

If you experience a hang-fire, you must wait **30 SECONDS** and only open your bolt once the RO gives you the command.

### ***FINISHED?***

Before you pack up your rifle, you **MUST** have them cleared by an RO

*\*Smoking or using e-cigarettes is Prohibited.*



**TIME**



**ROUND COUNT**



**EQUIPMENT**



**TARGETS**

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## **STAGE BRIEF**

**STAGE 1**

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## **COMPETITOR DATA**

DISTANCE	SIZE	DROP	5MPH	10MPH



**SCORING**  
POINT PER HIT



**POINTS**  
AVAILABLE



**TOTAL**  
POINTS



**TIME**



**ROUND COUNT**



**EQUIPMENT**



**TARGETS**

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## **STAGE BRIEF**

**STAGE 2**

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## **COMPETITOR DATA**

DISTANCE	SIZE	DROP	5MPH	10MPH

**SCORING**  
POINT PER HIT

**POINTS**  
AVAILABLE

**TOTAL**  
POINTS



**TIME**



**ROUND COUNT**



**EQUIPMENT**



**TARGETS**

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**STAGE BRIEF**

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**COMPETITOR DATA**

DISTANCE	SIZE	DROP	5MPH	10MPH

**SCORING**  
POINT PER HIT

**POINTS**  
AVAILABLE

**TOTAL**  
POINTS



**TIME**



**ROUND COUNT**



**EQUIPMENT**



**TARGETS**

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## **STAGE BRIEF**

**STAGE 4**

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## **COMPETITOR DATA**

DISTANCE	SIZE	DROP	5MPH	10MPH

**SCORING**  
POINT PER HIT

**POINTS**  
AVAILABLE

**TOTAL**  
POINTS



**TIME**



**ROUND COUNT**



**EQUIPMENT**



**TARGETS**

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**STAGE BRIEF**

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**COMPETITOR DATA**

DISTANCE	SIZE	DROP	5MPH	10MPH

**SCORING**  
POINT PER HIT

**POINTS**  
AVAILABLE

**TOTAL**  
POINTS



**TIME**



**ROUND COUNT**



**EQUIPMENT**



**TARGETS**

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## **STAGE BRIEF**

**STAGE 6**

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## **COMPETITOR DATA**

DISTANCE	SIZE	DROP	5MPH	10MPH

**SCORING**  
POINT PER HIT

**POINTS**  
AVAILABLE

**TOTAL**  
POINTS



**TIME**



**ROUND COUNT**



**EQUIPMENT**



**TARGETS**

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**STAGE BRIEF**

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**COMPETITOR DATA**

DISTANCE	SIZE	DROP	5MPH	10MPH

**SCORING**  
POINT PER HIT

**POINTS**  
AVAILABLE

**TOTAL**  
POINTS





**TIME**



**ROUND COUNT**



**EQUIPMENT**



**TARGETS**

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## **STAGE BRIEF**

**STAGE 8**

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## **COMPETITOR DATA**

DISTANCE	SIZE	DROP	5MPH	10MPH



**SCORING**  
POINT PER HIT



**POINTS**  
AVAILABLE



**TOTAL**  
POINTS



**TIME**



**ROUND COUNT**



**EQUIPMENT**



**TARGETS**

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**STAGE BRIEF**

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**COMPETITOR DATA**

DISTANCE	SIZE	DROP	5MPH	10MPH

**SCORING**  
POINT PER HIT

**POINTS**  
AVAILABLE

**TOTAL**  
POINTS



**TIME**



**ROUND COUNT**



**EQUIPMENT**



**TARGETS**

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## **STAGE BRIEF**

**STAGE 10**

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## **COMPETITOR DATA**

DISTANCE	SIZE	DROP	5MPH	10MPH



**SCORING**  
POINT PER HIT



**POINTS**  
AVAILABLE



**TOTAL**  
POINTS



**TIME**



**ROUND COUNT**



**EQUIPMENT**



**TARGETS**

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**STAGE BRIEF**

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**COMPETITOR DATA**

DISTANCE	SIZE	DROP	5MPH	10MPH

**SCORING**  
POINT PER HIT

**POINTS**  
AVAILABLE

**TOTAL**  
POINTS



**TIME**



**ROUND COUNT**



**EQUIPMENT**



**TARGETS**

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## **STAGE BRIEF**

**STAGE 12**

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## **COMPETITOR DATA**

DISTANCE	SIZE	DROP	5MPH	10MPH



**SCORING**  
POINT PER HIT



**POINTS**  
AVAILABLE



**TOTAL**  
POINTS



**TIME**



**ROUND COUNT**



**EQUIPMENT**



**TARGETS**

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**STAGE BRIEF**

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**COMPETITOR DATA**

DISTANCE	SIZE	DROP	5MPH	10MPH

**SCORING**  
POINT PER HIT

**POINTS**  
AVAILABLE

**TOTAL**  
POINTS



**TIME**



**ROUND COUNT**



**EQUIPMENT**



**TARGETS**

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## **STAGE BRIEF**

**STAGE 14**

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## **COMPETITOR DATA**

DISTANCE	SIZE	DROP	5MPH	10MPH

**SCORING**  
POINT PER HIT

**POINTS**  
AVAILABLE

**TOTAL**  
POINTS



**TIME**



**ROUND COUNT**



**EQUIPMENT**



**TARGETS**

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**STAGE BRIEF**

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**COMPETITOR DATA**

DISTANCE	SIZE	DROP	5MPH	10MPH

**SCORING**  
POINT PER HIT

**POINTS**  
AVAILABLE

**TOTAL**  
POINTS





**TIME**



**ROUND COUNT**



**EQUIPMENT**



**TARGETS**

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## **STAGE BRIEF**

**STAGE 16**

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## **COMPETITOR DATA**

DISTANCE	SIZE	DROP	5MPH	10MPH



**SCORING**  
POINT PER HIT



**POINTS**  
AVAILABLE



**TOTAL**  
POINTS



**TIME**



**ROUND COUNT**



**EQUIPMENT**



**TARGETS**

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**STAGE BRIEF**

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**COMPETITOR DATA**

DISTANCE	SIZE	DROP	5MPH	10MPH

**SCORING**  
POINT PER HIT

**POINTS**  
AVAILABLE

**TOTAL**  
POINTS



**TIME**



**ROUND COUNT**



**EQUIPMENT**



**TARGETS**

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## **STAGE BRIEF**

**STAGE 18**

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## **COMPETITOR DATA**

DISTANCE	SIZE	DROP	5MPH	10MPH

**SCORING**  
POINT PER HIT

**POINTS**  
AVAILABLE

**TOTAL**  
POINTS

# **MATCH SCORING**

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**SATURDAY**

**SATURDAY  
TOTAL**

**SUNDAY**

**SUNDAY  
TOTAL**

**TOTAL**